

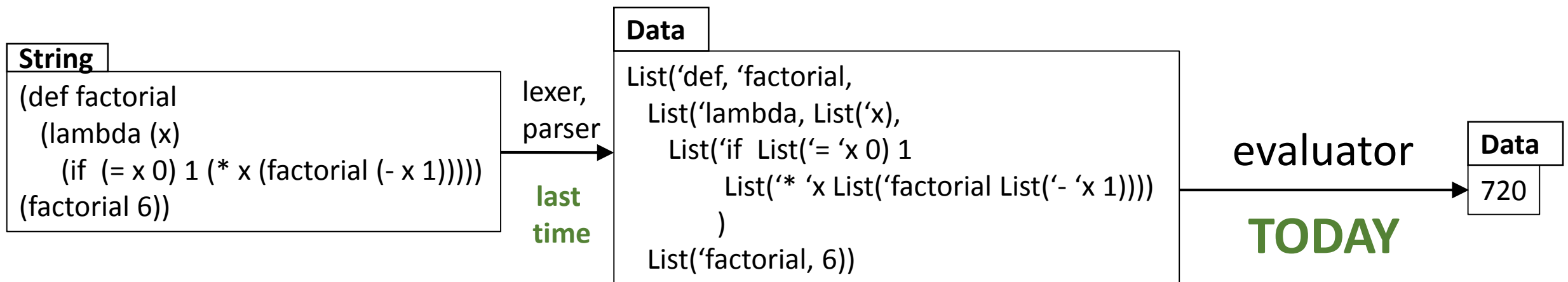
# Growing an Interpreter: From Expressions to Recursive Functions

# Goals

We finish presenting an interpreter for Scheme-- , a LISP-like language

- Simple LISP syntax: nested lists
- No static types: every value carries its dynamic type
- Few constructs, but sufficient to see how things work
- Higher-order and anonymous functions are supported (lambda expression)!

We work with our representation using nested lists:



# Growing an Interpreter from the Simplest One

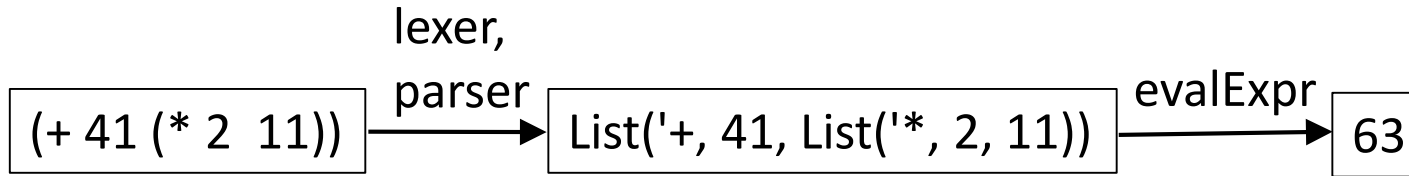
A sequence of interpreters, for increasingly more general expressions:

- **evalExpr**: constant numbers, +, \*

(+ 41 (\* 2 11))

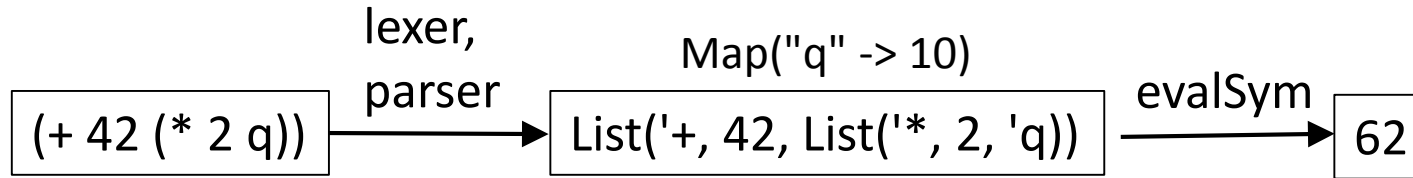
- **evalSym**: symbols and environment
- **evalFun**: general function application; **if** special form
- **evalVal**: non-recursive definitions
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# evalExpr: constant numbers, +, \*



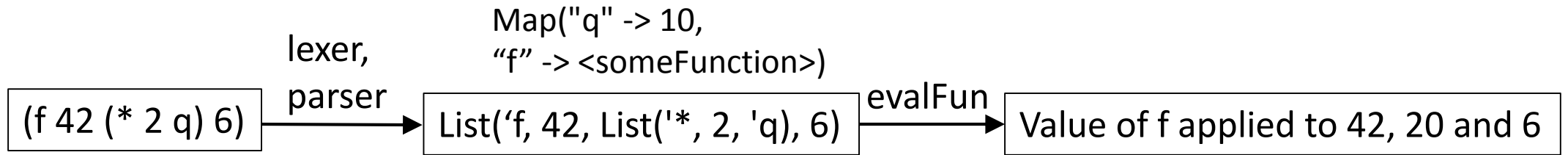
```
def evalExpr(x: Data): Data = { // (+ (+ 2 5) 8)
  x match {
    case i: Int => i
    case List('+', arg1, arg2) => (evalExpr(arg1), evalExpr(arg2)) match {
      case (x1: Int, x2: Int) => x1 + x2
      case (v1, v2) => sys.error("+ takes two Ints, invoked with " + v1 + " and " + v2)
    }
    case List('*', arg1, arg2) => (evalExpr(arg1), evalExpr(arg2)) match {
      case (x1: Int, x2: Int) => x1 * x2
      case (v1, v2) => sys.error("* takes two Ints, invoked with " + v1 + " and " + v2)
    }
    case _ => sys.error("Did not know how to evaluate " + x)
  }
}
```

# evalSym: symbols and environment



```
def evalSym(x: Data, env: Map[String, Data]): Data = {  
  x match {  
    case i: Int => i  
    case Symbol(s) => env.get(s) match {  
      case Some(v) => v  
      case None => sys.error("Could not find " + s + " in the environment.")  
    }  
    case List('+', arg1, arg2) => (evalSym(arg1, env), evalSym(arg2, env)) match {  
      case (x1: Int, x2: Int) => x1 + x2  
    }  
    case List('*', arg1, arg2) => (evalSym(arg1, env), evalSym(arg2, env)) match {  
      case (x1: Int, x2: Int) => x1 * x2  
    }  
  }  
}
```

# Function Application



```
case Symbol(s) => env.get(s) match {  
  case Some(v) => v  
}
```

S can also be +, \*

old case

```
case List('+', arg1, arg2) => (evalSym(arg1, env), evalSym(arg2, env)) match {  
  case (x1: Int, x2: Int) => x1 + x2  
}
```

general

```
case List(fExp, arg1, arg2,..., argN) => {  
  val f = evalSym(fExp, env)  
  f(evalSym(arg1, env), evalSym(arg2, env),..., evalSym(argN, env))  
}
```

} informal: types, dots

```
case fExp :: argsE => {  
  val f = evalFun(fExp, env).asInstanceOf[List[Data] => Data]  
  val args: List[Data] = argsE.map((arg: Data) => evalFun(arg, env))  
  f(args)  
}
```

# Standard Environment


```
val stdEnv : Map[String,Data] = {
  val plus = (args: List[Data]) => (args match {
    case List(x: Int, y: Int) => x + y
    case _                    => sys.error("plus expects two integers, applied to " + args)
  })
  val times = (args: List[Data]) => args match {
    case List(x: Int, y: Int) => x * y
  }
  val minus = (args: List[Data]) => args match {
    case List(x: Int, y: Int) => x - y
  }
  val equality = (args: List[Data]) => args match {
    case List(x, y) => if (x == y) 1 else 0
  }
  Map("+ " -> plus, "*" -> times, "-" -> minus, "=" -> equality)
}
```

```
evalFun(List('=, 30, List('*', 2, 'q)),
        stdEnv + ("q" -> 15))
```


# if Cannot be a function in the environment: it does not always evaluate all arguments!

```
def evalFun(x: Data, env: Map[String, Data]): Data = {  
  x match {  
    case i: Int => i  
    case Symbol(s) => env.get(s) match {  
      case Some(v) => v  
    }  
    case List('if, bE, trueCase, falseCase) =>  
      if (evalFun(bE, env) != 0) evalFun(trueCase, env)  
      else evalFun(falseCase, env)  
    case opE :: argsE => {  
      val op = evalFun(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalFun(arg, env))  
      op(args)  
    }  
  }  
}
```

only zero is  
treated as false



for function application,  
all arguments always evaluated  
(call by value)





# Growing an Interpreter from the Simplest One

A sequence of interpreters, for increasingly more general expressions:

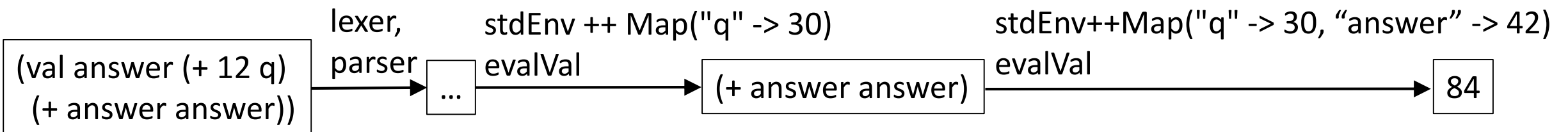
- ✓ • **evalExpr**: constant numbers, +, \*  
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# evalVal: non-recursive definitions

```
def evalVal(x: Data, env: Map[String, Data]): Data = {  
  x match {  
    case i: Int => i  
    case Symbol(s) => env.get(s) match {  
      case Some(v) => v  
      case None => sys.error("Unknown symbol " + s)  
    }  
    case List('val, Symbol(s), expr, rest) =>  
      evalVal(rest,  
        env + (s -> evalVal(expr, env)))  
    ...  
    case opE :: argsE => {  
      val op = evalVal(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalVal(arg, env))  
      op(args)  
    }  
  }  
}
```

Corresponds to this in Scala:  
{ val s = expr;  
 rest }

s is known to have value expr inside rest



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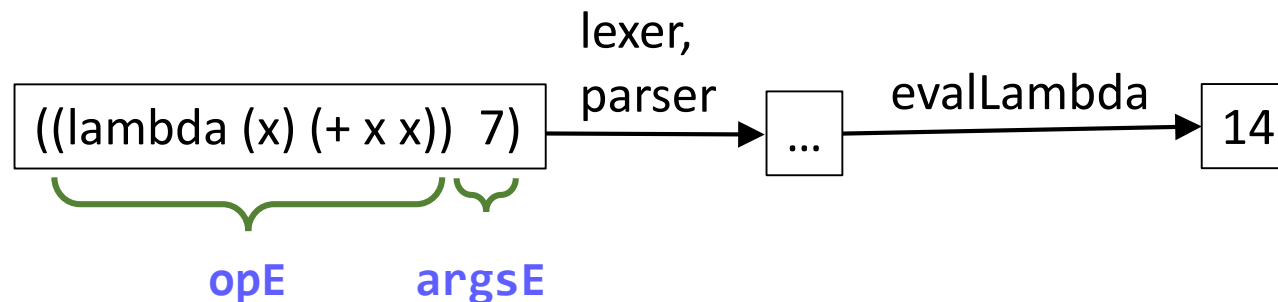
# Anonymous Functions

```
def evalLambda(x: Data, env: Map[String, Data]): Data = {  
  x match {
```

want to create  
our own  
values to be  
used as **opE**

```
    case opE :: argsE => {  
      val op = evalFun(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalLambda(arg, env))  
      op(args)
```

evaluate to **op**, a  
function from a list  
of arguments



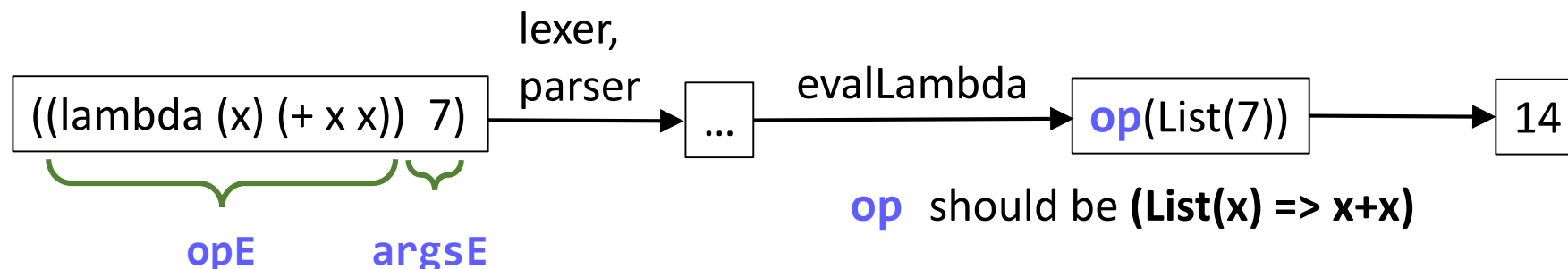
# Towards anonymous functions (lambda expressions)

```
def evalLambda(x: Data, env: Map[String, Data]): Data = {  
  x match {
```

```
    case List('lambda, params: List[Data], body) =>  
      ((args: List[Data]) => {  
        evalLambda(body, ???)  
      })
```

when evaluating **body**, it must know that **params** are bound to args

```
    case opE :: argsE => {  
      val op = evalLambda(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalLambda(arg, env))  
      op(args)
```



# evalLambda: anonymous functions (lambda expressions)

```
def evalLambda(x: Data, env: Map[String, Data]): Data = {  
  x match {
```

```
    case List('lambda, params: List[Data], body) =>  
      ((args: List[Data]) => {  
        → val paramBinding = params.map(_.asInstanceOf[Symbol].name).zip(args)  
          evalLambda(body, env ++ paramBinding)  
      })  
    case opE :: argsE => {  
      val op = evalLambda(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalLambda(arg, env))  
      op(args)  
    }  
  }  
}
```

```
List('lambda, List('x, 'y),  
      body)
```



```
(args: List[Data]) =>  
  evalLambda(body,  
    env ++ List((x, args(0)),  
                (y, args(1))))
```

```
List("x", "y").zip(List(10,5)) == List(("x",10), ("y",5))
```

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# Interpreter so far: numbers, names, ifs, lambda calculus

```
(val dup (lambda (x) (+ x x))  
  (dup (dup 7))  
)
```

28

```
(val dup (lambda (x) (if (= x 10) 100 (+ x x))))  
  (dup (dup 10))  
)
```

200

```
(val Z (lambda (f)  
  (val comb (lambda (x)  
    (f (lambda (v)  
      ((x x) v))))  
  (comb comb)))  
(val factorial (lambda (fact) (lambda (x)  
  (if (= x 0) 1 (* x (fact (- x 1))))))  
(Z factorial) 6))
```

720

Z is slightly more complex version of Y; works for call by value  
Recursion through Z is possible, but painful and inefficient.



# Interpreter so far: direct recursion does not work

```
(val factorial (lambda (x)
  (if (= x 0) 1 (* x (factorial (- x 1)))))
(factorial 0))
```

1

```
(val factorial (lambda (x)
  (if (= x 0) 1 (* x (factorial (- x 1)))))
(factorial 6))
```

Unknown symbol factorial

# val does not support recursion

```
def evalVal(x: Data, env: Map[String, Data]): Data = {  
  x match {  
    case i: Int => i  
    case Symbol(s) => env.get(s) match {  
      case Some(v) => v  
      case None => sys.error("Unknown symbol " + s)  
    }  
    case List('val, Symbol(s), expr, rest) =>  
      evalVal(rest,  
        env + (s -> evalVal(expr, env)))
```

Corresponds to this in Scala:  
{ val s = expr;  
 rest }

s is **not** known to have value **expr** inside **expr** itself  
because **expr** is evaluated in the original **env**

s is known to have value **expr** inside **rest**

# Just define Env, updateEnv, updateEnvRec

```
def evalRec(x: Data, env: Env): Data = {  
  x match {  
    case i: Int => i  
    case Symbol(s) => env(s) match { case Some(v) => v }  
    case List('lambda, params: List[Data], body) =>  
      ((args: List[Data]) => {  
        val paramBinding = params.map(_.asInstanceOf[Symbol].name).zip(args)  
        evalRec(body, updateEnv(env, paramBinding))  
      })  
    case List('val, Symbol(s), expr, rest) =>  
      evalRec(rest, updateEnv(env, List(s -> evalRec(expr, env))))  
    case List('def, Symbol(s), expr, rest) => {  
      evalRec(rest, updateEnvRec(env, s, expr)) ← s will have value expr inside both expr and rest  
    }  
    case List('if, bE, trueCase, falseCase) =>  
      if (evalRec(bE, env) != 0) evalRec(trueCase, env)  
      else evalRec(falseCase, env)  
    case opE :: argsE => {  
      val op = evalRec(opE, env).asInstanceOf[List[Data] => Data]  
      val args: List[Data] = argsE.map((arg: Data) => evalRec(arg, env))  
      op(args) }}}}
```

# Env, updateEnv, updateEnvRec

```
type Env = String => Option[Data]

val recEnv : Env = ((id:String) => stdEnv.get(id))

def updateEnv(env: Env, bindings: List[(String,Data)]): Env = bindings match {
  case Nil => env
  case (id,d)::rest => ((x:String) =>
    if (x==id) Some(d)
    else updateEnv(env,rest)(x))
}

def updateEnvRec(env: Env, s: String, expr: Data) : Env = {
  def newEnv: Env = ((id:String) =>
    if (id==s) Some(evalRec(expr, newEnv))
    else env(id))
  newEnv
}
```

Alternative: mutable environment

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# Meta-circular interpreter

- We implemented an interpreter for Scheme-- in a language Scala, which has essentially all the features of Scheme--
- To implement anonymous functions in Scheme-- we used anonymous functions in Scala
- If we mostly understood Scala, we now understand meaning of Scheme-- programs very well, because we know what the interpreter would do
- But this could be considered cheating
  - If we do not understand Scala higher-order functions, we are lost
  - If we do not have a Scala implementation, we still do not know how to build Scheme-- interpreter
- Can we remove explicit use of functions passed as arguments?

# How environments work: always evaluate original body

```
def incremter(x:Int) = (y: Int) => x + y
```

```
val inc = incremter(100)
```

```
inc -> [y => x+y, (x -> 100)]
```

```
inc(3)
```

```
[inc(3),
```

```
[x+y,
```

```
103
```

```
inc -> [y => x+y, (x -> 100)]
```

```
(y -> 3, x -> 100)]
```

# How environments work: always evaluate original body

```
def g = (x: Int => Int) => x(2)
```

```
def f = (x : Int) => g((y:Int) => x + y)
```

[f(1),	(g -> x=>x(2), f -> x=>g(y=>x+y))]
[g(y => x + y),	(x -> 1, g ->x=>x(2), f ->x=>g(y=>x+y))]
[x(2),	(x -> [y => x + y, (x -> 1, g ->..., f ->...)], g ->..., f ->...)]
[x+y,	(y -> 2, x -> 1, g ->..., f ->...)]

3

A pair [e, (k1->v1,...,kn->vn)] of expression and environment is called a **closure**



# Implementing closures: Example

```
def incrementer(x:Int) = (y:Int) => x + y    > incrementer: (x: Int) Int => Int
val inc = incrementer(100)                  > inc   : Int => Int = <function1>
    // inc knows by how much to increment, it stored it in environment
inc(3)                                     > res0: Int = 103
inc(5)                                     > res1: Int = 105
```

```
abstract class HasApply {                  // in Scala: Function[A,B]
    def applyMe(arg: Int): Int
}
class IncrementerBody(envX: Int) extends HasApply {
    def applyMe(argY: Int):Int = envX + argY    // in Scala: apply
}
def myIncrementer(x:Int) = new IncrementerBody(x) // Scala would do it for us
val myInc = myIncrementer(100)
myInc.applyMe(3)                             > res2: Int = 103
myInc.applyMe(5)                             > res3: Int = 105
```

# Now let's look at the code – see Lisp.scala

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